

Park-N-Page Automated Paging Attendant

Park-N-Page was designed to facilitate automated paging and is an ideal solution to keep everyone on-premise connected.

Using customized pre-recorded messages, Park-N-Page broadcasts to overhead paging systems and is suitable for any organization in need of an automated paging system.



From automotive dealerships to large

corporations, the ability to automate paging removes the need for receptionists to manage incoming calls, which significantly reduces call handling time and ultimately improves customer service. Park-N-Page has proven most effective in industries such as retail, manufacturing, hospitality, and transportation.

How It Works

Park-N-Page is an automated paging attendant that pages users who do not answer their phone. When a call is received, Park-N-Page first tries to reach the recipient at their desk phone. If the call is not answered within a specified number of rings, it automatically pages the recipient across overhead systems.

Datasheet

Recipients can answer the page by picking up any phone on the network by dialing a predefined extension. If the recipient is unable to pick up the call, Park-N-Page automatically directs the call to the recipient's voicemail.



REQUEST A FREE TRIAL

To learn more about any of Syn-Apps award-winning software or hardware solutions for enterprise notification and paging, please contact us at:

Phone: 480-664-6071 Email: sales@syn-apps.com Web: www.syn-apps.com



Improve customer service and significantly reduce call handling time with the ability to automatically page departments or individual recipients.



Key Features

- Automated Paging The system automatically pages when recipients do not answer their phones.
- Supported Devices Overhead paging systems, IP speakers*, and Avaya, Cisco, ShoreTel and other SIP-based telephony platforms are supported.
- Accessibility Users can access the system from any phone on the network by dialing a prefix extension.
- **Configurable Parameters -**
 - Max Time to Ring
 - Max Number of Announcements per Call
 - Delay Between Announcements
 - Park and Target Extensions
 - Page Tone
- Multiple Calls on Single & Multiple Lines Incoming calls are "parked" and managed by the system in the order they are received. For multiple lines, paging alert tones alternate between active lines. When the active call ends, the next call in line is answered.
- Live SIP Paging Limited capabilities for supported endpoints.
- Paging Timeout - When the "max number of announcements per call" limit is reached, the user is automatically transferred to another extension.
- Page Tones Page alert tones are interleaved when multiple calls are parked.
- Music on Hold Play music when a call is placed on hold or goes into a waiting queue.
- Transfer to Voicemail If all the lines are busy, Park-N-Page can transfer calls to voicemail.

Technical Specs:

- Power Input: 48 V PoE IEEE
 802.3af Class 0 (Max 3.84W Idle
- Dimensions: 6.5" x 4.3" x 1.3" (16.5
- Weight: 2.2 lbs (1.0 kg)
- Environmental: +32 to +122 deg
- **AUX Input**: 3.5mm jack for analog
- **AUX Output**: 3.5mm jack for headset or PC speakers
- Codec Support: G.711 A-law, G.711 u-law, G.722, Polycom Group Page, Ogg Vorbis (other codec support available on request)
- Line Input: Female mini-XLR 10 dBu. Transformer isolated internally.
- Line Output: Low impedance balanced output. Line level -10 dBm/0 dBm/+4 dBu. Transformer isolated internally. Male mini-XLR connector and pluggable terminal
- Memory Storage: 1 GB

Compatibility:

- Avaya, Cisco, ShoreTel and other SIP-based telephony platforms
 All analog overhead paging systems
- All IP speakers'

View other supported endpoints <u>here</u>

ABOUT SYN-APPS

Syn-Apps is a leader in notification solutions designed to improve business process, increase safety and streamline internal and external

Since 2001, thousands of organizations have integrated our notification and call-recording products with phones, paging systems, IP speakers and hundreds of

To learn more about Syn-Apps or any of our paging and mass notification